

# DARK TIMES

Volume 7, Issue 10

NOVEMBER 06

## INKY BLACKNESS COVERS FOOTBALL PITCH

During the Celtic vs Benfica Champions League football match, held on the 17th at Parkhead, an inky blackness appeared, covering the pitch, obscuring the players and the action. Millions of viewers at home, as well as the people in the stands, observed this unusual phenomenon. It happened about the 55th minute just as Kenny Miller was about to score the first goal for Celtic.

In the ensuing panic, the players and the crowd of spectators went wild and tried to

escape from the stadium – despite the usual large police presence at the stadium they were powerless to control the crowd - who started to riot. In the ensuing chaos, people were critically injured and at last count, around 50 people are now dead and many more are still reported to be in hospital in critical condition.

There is as yet no explanation as to what caused the phenomenon and at this stage it does not look like one will be forthcoming in the near future.

## SPECIAL POINTS OF INTEREST:

- *News articles*
- *Sudoku*
- *Calendar*
- *Letters*
- *Nomination Results*
- *Film Review*
- *Interview*

## GLASGOW YOUTHS TAKE TO THE STREETS

The craze of Free Running (Parkour to those in the know) has hit the south side of Glasgow. Groups of kids are now turning their energies to exploring the city on foot rather than cruising round in their cars, as the free flowing style allows them to see the city in new ways. While not popular with some residents, "They get in your way on the street" says Auld Grumpy Joe, many applaud them for using their energies in a more constructive manor. "The wee fannies round mur wae used tai

just sit n drink Buckie, but now thur actually getting oaf ur thur arses adn doin some exercise, which has goit tae be a good thing. Plus thur no leavin broken glass aboot cos thats whur thae might faw, ken eh?" says Marty Cludgy

## INTERVIEW WITH PAVEL

by **Billy Redstone**

**Billy:** Let's begin with some background. Where were you born as a mortal?

**Pavel:** Yes

**B:** What did your parents do for a living?

**P:** Farmers

**B:** What did you do for a living as a mortal?

**P:** Like my parents, I tended the lands of

my lord

**B:** Would you share for us any memories of your mortal existence you have?

**P:** I sometimes miss the cold. I know we can feel differentials in temperature but I miss that sharp'bite' of cold you could get when first leaving into the morning sun. Even with the sun shining, the Motherland

*(Continued on page 3)*

## LETTER

Dear Dark times.

I was thoroughly disappointed when I picked up last issue to discover that the lovely Miss Cunilingua had not written one of her enticing stories.

I do hope that you and the rest of the readership will make a full effort to re employ her. Get Cunilingua off the Giro line!

Yours sincerely  
Jakey Bates

## LOVE LETTER TO THE EAR OF BLAZE

My Dearest Lobe

How I love thee. Oh let me count the ways.

Thou art so shiny and petite, and you belong to Blaze.

A thousand hoops i'll send you,

ten thousand sleepers more.

For nothing is too great for you, my little Lobe je adore.

And when you walk the streets alone, after the sun's fall.

I shall keep watching your shinyness, for your the shinnyest of them all.

To the ear of Blaze I Love You, and i'll love you till i Die. **\*again\***

For I remaine eternally.

The slightly odd magpie.

Hugs! squalk squalk. ..

## EARRINGS!

Have any of you Ladies or even Gentleman for that matter, ever been out for an evening and have managed to lose an earring? Well in several areas of Glasgow – Anniesland, Hyndland, Kelvingrove, Kilwinning, Knightswood, South Maryhill, North Kelvin, Partick, Woodlands and Wyndford the opposite is true. In these areas, there have been

many reports of people finding individually wrapped earrings. There seems to be no explanation of how they got there or who has strewn these areas with these small gifts.

One lady who we spoke to had this to say “One earring, what’s the use of that – unless you’ve got a matching pair they’re not really much use to me.”

## THE LARPIES!

This year sees the first ever “LARPies” awards. The storytelling team have decided to pay homage to the efforts of their players and give them the recognition they deserve.

Here are the nominations we have received:

### BEST ROLEPLAYER

Mark Henderson  
Mark “Doogs” Harkness  
Colm Tracey  
Stewart Carmichael

### BEST COSTUME

Paul McKie for Argus  
Lambert Behnke for Caledonia Nocturnus NPC  
Martin Cumming for Remy Orcallys  
Seth

### PLAYER WHO TAKES IT FAR TOO

### SERIOUSLY

Gerard Kurth  
Barry Mullen  
Derek Andrew  
David Woods

### EXTREME VIOLENCE

Stewart Carmichael for Connor  
The Tremere for past crimes  
Gerard Kurth for Jack Llwellyn (as for Tremere)  
Colm Tracey for Cassidy against the Inquisition

### BEST VILLAIN

Paul McKie as Alexander Paul  
Derek Andrew as Iain Dunsirn  
Mark Henderson as Bartolome Murillo  
Colm Tracey as Ambrugio Giovanni



## INTERVIEW CONTINUED FROM PAGE 1

could be a bitter place

**B:** Why did your Sire choose you to be the clan you are?

**P:** Sadly my sire had no choice in the matter. He was of Nosferatu and by deduction, so am I

**B:** Now some questions about your position. Why are you head of your clan?

**P:** I merely act as Head within Glasgow. I take this role because it was needed at the time and no-one better has yet come to take my place

**B:** What are positives and negatives of such a role?

**P:** I try not to think of it in that way. I fulfil a role whether for good or for ill.

**B:** I have heard the suggestion that a non-clan member should be allowed to lead a clan. What do you think? Would you accept another clans headship as a dual title?

**P:** The clanless should not be exempt from court but their thin blood, in the case of the young, or ideas, as with those who choose to forgo their lineage, are at odds with the Camarilla. The Elders do not wish such a thing and as such I would not accept such a claim.

**B:** What were the circumstances of your ascendancy to the throne?

**P:** I have no throne.

**B:** A few questions about being a Nosferatu to give those of us with

little knowledge of your clan some insight. A life in the sewers might not be considered glamorous and yet many Nosferatu thrive on their existence. What is it that gives a Nosferatu such survivability?

**P:** Who says we live in the sewers? You want to know more about someone? Look to what they discard.

**B:** Your clan is known as the ?keepers of secrets? and you must come across some very sensitive material. Have you ever had to make a judgement call about whether to pass on information to save another but at a cost to yourself or would you perhaps keep information until you got the right price??

**P:** Everything nowadays has a price. Information is just that, information. Its what you can do with it that counts. One should consider how important the 'self' is in this case. Like I said, everything has a price.

**B:** Now some questions about yourself.

I put to you the same question I recently put to Billy Boyd. Your intelligence, continued good health or natural charisma; which could you sacrifice to keep the other two traits and why?

**P:** Given my current state, I think I could stand to lose my continued good health. I don't believe I have much of it left anyway. It seems a little stange to give the same options to one of the Kindred that you did to Kine

**B:** What do you do to relax?

**P:** Perhaps not all of us do relax.

**B:** The evolving social cultures affect all of us in some way. What notable changes have you seen in mortal and Kindred society over your existence? Should we seek to control mortal society or let them rule themselves?

**P:** I have seen much in my time; enough to know that the Kine will never truly rule themselves. Kindred society has also changed. A little here and a little there. Not so much that youd really notice until it was too late. Change can be good or it can be bad. Sometimes you never know until it happens.

**B:** What do you like about being a vampire?

**P:** I do not like it, save to say I have accepted it. \*slight shift in posture\*

**B:** What do you dislike about being a vampire?

**P:** A similar answer to the previous question.

**B:** What is the next unfulfilled ambition that you intend to fulfil?

**P:** Oh there are too many to list. Perhaps it is enough that I stand here a year from now eh?

**B:** Do you feel new Kindred are welcome in our city?

**P:** New Kindred will always be welcome if they accept the Traditons and rule of the Prince

**B:** What advice would you give new Kindred entering the city?

**P:** Keep your head down and avoid putting your money where your mouth is. Other than that; enjoy yourself. \*Subtle smile\*



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GLASGOW VAMPIRE LIVE ACTION  
ROLE-PLAYING

## DARK TIMES SUDOKU (EASY)

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8		6	1	5		4		2
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## District 13 (2004)

In the near future, the worst ghettos of Paris, France are literally walled off and among the worst is District B13. Controlled by the ruthless crime lord, Taha, a young righteous punk named Leïto is determined to bring him down. When the boss retaliates by kidnapping his sister, Lola, a rescue attempt by Leïto is destroyed by betrayal that gets him arrested and Lola kept in the clutches in Taha. Six months later, a crackerjack undercover cop named Damien is given a urgent mission: a neutron bomb has been stolen by Taha in District B13 which has an automatic

timer function engaged and set to detonate in less than 24 hours. Now with time running out, Damien and Leïto must work together to find and stop the bomb.

Sure, the acting is a bit forced in places and sure, the script does seem to meander looking for excuses to have another action-packed scene... but, still, WOW! This is, without a doubt, the best action movie I have ever seen. The martial arts, the running over buildings, the car chases, the shootings, amazing, breathtaking action in every way! I was totally transported for the whole length of the movie.

## Submissions Accepted

Is there something you want to advertise or let everyone know about? If so, then Dark Times is willing to accept *your* submissions, articles and adverts.

### Features:

- Guaranteed acceptance of articles
- City-wide distribution
- Anonymous submissions accepted

GVLARP

Deadline: 29 November 2006

Email: admin@gvlarp.org.uk



## November 2006

Sun	Mon	Tue	Wed	Thu	Fri	Sat
			1 Court	2	3	4
5	6	7	8	9	10	11
12	13	14	15	16	17	18
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